Yannick Magnin

> *Age : 26*
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Education

Masters degree "Sound engineering", ISB institute, Brest *(magna cum laude)* **- 2018 - 2020**

Bachelors degree "Sound and picture", ISB institute, Brest *(magna cum laude)* **- 2017 - 2018**

BTS (Advanced Technician's Certificate) "Sound engineering", National Audiovisual Institute, Bry-Sur-Marne **- 2015 - 2017**

Mathematics Magisterium, University of Strasbourg **- 2014 - 2015**

Bachelor in Mathematics, University of Strasbourg *(magna cum laude)* **- 2012 - 2015**

Scientific High school degree, Kléber High school, Strasbourg *(magna cum laude)* **- 2012**

Work Experience

Civic service at Radio Transparence in Foix **- *October 2020 - July 2021***

- Technical work : recording, editing, mixing of radio shows
- Creative work : own radio show and radio chronicles, host on the breakfast show

Internship at LK RTEL in Hossegor **- *September - October 2020***

- Boom Operator, shooting assistant in Surf-related shottings
- Post-mixing for the *Redbull Surfing* documentary RISK VS REWARD

Internship at Studio du Faune in Saint-Uniac **- *February - March 2019***

- Researching solutions for implementing spatialized audio in VR spaces
- Installing an ambisonic workspace

Internship at the UBO Open Factory in Brest **- *June 2018***

- Developing a binaural audio spatializer with Max MSP
- Creating a specific MIDI controller for the above mentioned program

Apprenticeship at Radio France in Paris **- *2015 - 2017***

- Concert installation (classical, contemporary, jazz, pop)
- Recording and editing of radio plays
- Live radio program mixing (France Musique)

Personal projects

Studio recording and mixing

Developing programs for score writing and sound effects in Python and C++

Developing small video games using Unity

Creating advertising videos for tourism centers in Kyrgyzstan

Sound creation for "La barque de Dante" presented in front of the original painting in the Louvre as a part of the "Les jeunes ont la parole" event

Giving lessons on usage and specificities of the Reaper software

Building and repairing of musical instruments and sound equipment

Boom operator: web-series *"Paris va bien"* and several student short films

Volunteering

Financial and logistical arrangement of solidarity projects:

- Project in Laos in partnership with the Alsace-Laos organization and work on site
- Project for promoting the Shelter-Box organization in several cities in Europe

Volunteering at several events (2013 IPC Athletics World Championships, fire watch service, telethon)

First aid training (PSC1 and a first aid trainer diploma FIPS)

Skills

Languages

- French: native language
- German: second native language (bilingual)
- English: fluent, mastering the technical sound vocabulary
- Spanish: intermediate

Software

- Digital audio workstations (Reaper, Pro Tools, Sadie, Live, Cubase)
- Adobe Suite (Premiere Pro, Animate, Photoshop, Illustrator, Character Animator, After Effect)
- Unity (with WaveVR for VR and Resonance Audio for spatialized audio)

Programming

- Max, Python, C, C++, C#, Camel, Matlab, Scilab, Juce

Music

- Music theory and musical composition
- Guitarist and bassist, amateur keyboardist and trumpeter

Hobbies

Handball, breakdance, surfing and windsurfing

Improvisational Theater

Scouting